

# SISTERS OF BATTLE SQUAD

|    |   |    |   |    |    |    |
|----|---|----|---|----|----|----|
| M  | T | SV | W | LD | QC | RW |
| 6" | 3 | 3+ | 1 | 7+ | 2  | 6+ |

100 PTS  
Base 32mm

### 3 BESCHUSS

|                                                                                                                                                  |                                                                                                                      |
|--------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|
| <b>Artificer-crafted storm bolter</b> <b>RAPID FIRE 2</b><br>R A BS S AP D<br>24" 2 3+ 4 0 2                                                     | <b>Meltagun</b> <b>MELTA 2</b><br>R A BS S AP D<br>12" 1 3+ 9 -4 D6                                                  |
| <b>Bolt pistol</b> <b>PISTOL</b><br>R A BS S AP D<br>12" 1 3+ 4 0 1                                                                              | <b>Ministorum flamer</b> <b>IGNORES COVER</b> <b>TORRENT</b><br>R A BS S AP D<br>12" D6 N/A 5 0 1                    |
| <b>Boltgun</b> <b>RAPID FIRE 1</b><br>R A BS S AP D<br>24" 1 3+ 4 0 1                                                                            | <b>Ministorum hand flamer</b> <b>IGNORES COVER</b> <b>PISTOL</b> <b>TORRENT</b><br>R A BS S AP D<br>12" D6 N/A 4 0 1 |
| <b>Combi-weapon</b> <b>ANTI-INFANTRY 4+</b> <b>DEVASTATING WOUNDS</b> <b>RAPID FIRE 1</b><br>R A BS S AP D<br>24" 1 4+ 4 0 1                     | <b>Ministorum heavy flamer</b> <b>IGNORES COVER</b> <b>TORRENT</b><br>R A BS S AP D<br>12" D6 N/A 6 -1 1             |
| <b>Condemnor boltgun</b> <b>ANTI-PSYKER 2+</b> <b>DEVASTATING WOUNDS</b> <b>PRECISION</b> <b>RAPID FIRE 1</b><br>R A BS S AP D<br>24" 1 3+ 4 0 1 | <b>Multi-melta</b> <b>HEAVY</b> <b>MELTA 2</b><br>R A BS S AP D<br>18" 2 4+ 9 -4 D6                                  |
| <b>Heavy bolter</b> <b>HEAVY</b> <b>SUSTAINED HITS 1</b><br>R A BS S AP D<br>36" 3 4+ 5 -1 2                                                     | <b>Plasma pistol - standard</b> <b>PISTOL</b><br>R A BS S AP D<br>12" 1 3+ 7 -2 1                                    |
| <b>Inferno pistol</b> <b>MELTA 2</b> <b>PISTOL</b><br>R A BS S AP D<br>6" 1 3+ 8 -4 D3                                                           | <b>Plasma pistol - supercharge</b> <b>HAZARDOUS</b> <b>PISTOL</b><br>R A BS S AP D<br>12" 1 3+ 8 -3 2                |

### 5 NAHKAMPF

|                                                                  |
|------------------------------------------------------------------|
| <b>Chainsword</b><br>R A WS S AP D<br>Melee 3 4+ 3 -1 1          |
| <b>Close combat weapon</b><br>R A WS S AP D<br>Melee 1 4+ 3 -1 1 |
| <b>Power weapon</b><br>R A WS S AP D<br>Melee 2 4+ 4 -2 1        |

### GEGEN DIESE EINHEIT

W3 · RW 3+ · 6++ · 1 LP je Modell

WIRD VERWUNDET MIT

|                                  |             |             |             |              |
|----------------------------------|-------------|-------------|-------------|--------------|
| 2+<br>S6+                        | 3+<br>S4-5  | 4+<br>S3    | 5+<br>S2    | 6+<br>S1     |
| RETTUNGSWURF JE DS<br>DS 0<br>3+ | DS -1<br>4+ | DS -2<br>5+ | DS -3<br>6+ | DS -4<br>6++ |

**1 KOMMANDO****Defenders of the Faith**

If you control an objective marker at the end of your Command phase and this unit is within range of that objective marker, that objective marker remains under your control, even if you have no models in range of it, until your opponent controls it at the start or end of any turn.

**2****BEWEGUNG**

—

**4****ANGRIFF**

—

**VERTEIDIGUNG****Incensor Cherub**

Once per battle, you can target this unit with the Command Re-roll Stratagem for OCP and can do so if you have already targeted a different unit with that Stratagem this phase.

**∞ IMMER / EINMALIG****Simulacrum Imperialis**

Improve the Leadership characteristic of models in the bearer's unit by 1.

**REGELN & KEYWORDS KURZ**

**ANTI** This ability always takes the form [ANTI-X Y+].

**DEVASTATING WOUNDS** Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

**HAZARDOUS** Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

**HEAVY** In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

**IGNORES COVER** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

**MELTA** This ability always takes the form [MELTA X].

**PISTOL** [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

**PRECISION** While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

**RAPID FIRE** This ability always takes the form [RAPID FIRE X].

**SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].

**TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

**AUFSTELLUNG**

1x Sister Superior - Equipped with: Bolt pistol, Close combat weapon, Chainsword, Power weapon, Condemnor boltgun, Combi-weapon, Ministorum hand flamer, Inferno pistol, ► Plasma pistol - supercharge, ► Plasma pistol - standard, Boltgun  
9x Battle Sister oder Battle Sister w/ Simulacrum Imperialis oder Battle Sister w/ Special or Heavy Weapon oder Battle Sister w/ Special Weapon

- Each Sister Superior can be equipped with one of: Chainsword, Power weapon.
- Each Sister Superior can replace its Boltgun with Condemnor boltgun, Combi-weapon, Ministorum hand flamer, Inferno pistol, Plasma pistol or Bolt pistol.
- Each Battle Sister w/ Special or Heavy Weapon can replace its Ministorum heavy flamer with Heavy bolter, Artificer-crafted storm bolter, Meltagun, Ministorum flamer or Multi-melta.
- Each Battle Sister w/ Special Weapon can replace its Artificer-crafted storm bolter with Meltagun or Ministorum flamer.